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1.1 What is Computer Graphics? 1.2 Where Computer Generated pictures are Used 1.3 Elements of Pictures created in Computer Graphics. 1.4 Graphics display devices. 1.5 Graphics Input Primitives and Devices 1.6. Chapter Summary & Exercises 1.7. For Further Reading. Chapter 2 Getting Started Drawing Figures. 2.1 Getting started making pictures 2.2 ...

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Using Open-GL (3) • Changing project settings: Visual C++ 6.0 –Project menu, Settings entry –In Object/library modules move to the end of the line and add glui32.lib glut32.lib glu32.lib opengl32.lib (separated by spaces from last entry and each other) –In Project Options, scroll down to end of box and add same set of .lib files

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Since then co-teaching courses in computer graphics at the University of Massachusetts and co-authoring Computer Graphics using OpenGL, 3 rd Edition. Stephen Kelley recently graduated from the University of Massachusetts with a degree in Interactive Multimedia and Computer Graphics along with a minor in Information Technology.

### Hill & Kelley, Computer Graphics Using OpenGL, 3rd Edition ...

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### OpenGL Shading Language - Wikipedia

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